

24PE1004 CLOUD COMPUTING (3-0-0)

Objective:

1. To understand the principles of Cloud Computing.
2. To be familiar with the Cloud Computing and their Implementation.

Module-I: Cloud Computing Overview

Origins of Cloud computing – Cloud components - Essential characteristics – On-demand selfservice, Broad network access, Location independent resource pooling ,Rapid elasticity , Measured service, Comparing cloud providers with traditional IT service providers, Roots of cloud computing.

Module-II: Cloud Insights

Architectural influences – High-performance computing, Utility and Enterprise grid computing, Cloud scenarios – Benefits: scalability ,simplicity ,vendors ,security, Limitations – Sensitive information - Application development- security level of third party - security benefits, Regularity issues: Government policies.

Module-III: Cloud Architecture- Layers and Models

Layers in cloud architecture, Software as a Service (SaaS), features of SaaS and benefits, Platform as a Service (PaaS), features of PaaS and benefits, Infrastructure as a Service (IaaS), features of IaaS and benefits, Service providers, challenges and risks in cloud adoption. Cloud deployment model: Public clouds – Private clouds – Community clouds - Hybrid clouds - Advantages of Cloud computing.

Module-IV: Cloud Simulators- CloudSim and GreenCloud

Introduction to Simulator, understanding CloudSim simulator, CloudSim Architecture(User code, CloudSim, GridSim, SimJava) Understanding Working platform for CloudSim, Introduction to GreenCloud. Introduction to VMWare Simulator Basics of VMWare, advantages of VMware virtualization, using Vmware workstation, creating virtual machines-understanding virtual machines, create a new virtual machine on local host, cloning virtual machines, virtualize a physical machine, starting and stopping a virtual machine.

Outcome:

1. Technical knowhow of the Cloud Computing techniques for real time applications.

Books Recommended:

1. Cloud computing a practical approach - Anthony T.Velte , Toby J. Velte Robert Elsenpeter, TATA McGraw- Hill , New Delhi – 2010
2. Cloud Computing: Web-Based Applications That Change the Way You Work and Collaborate Online - Michael Miller - Que 2008
3. Cloud computing for dummies- Judith Hurwitz , Robin Bloor , Marcia Kaufman ,Fern Halper, Wiley Publishing, Inc, 2010
4. Cloud Computing (Principles and Paradigms), Edited by Rajkumar Buyya, James Broberg, Andrzej Goscinski, John Wiley & Sons, Inc. 2011